



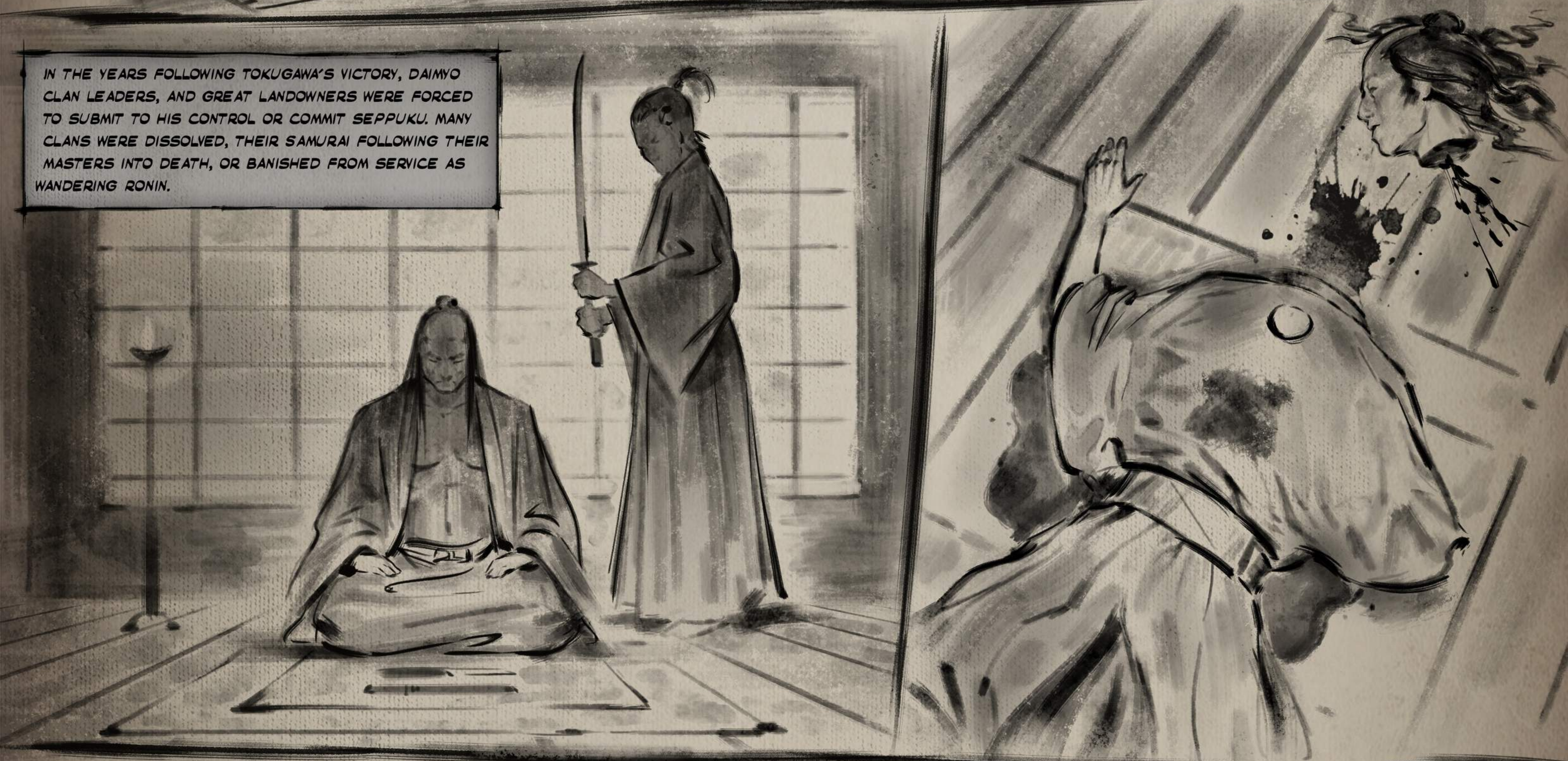
TALE  
of  
RONIN



KEICHO 5, 15TH DAY OF THE 9TH MONTH. THE BATTLEFIELD OF SEKIGAHARA. HERE, THE WESTERN ARMY OF TOYOTOMI HIDEYOSHI CLASHED WITH THE EASTERN ARMY OF TOKUGAWA IEYASU. OVER 160,000 MEN WOULD FIGHT ON THIS DAY. IN THE END, TOKUGAWA WOULD BE THE VICTOR. HIS FAMILY WOULD RULE AS SHOGUNS OVER A UNITED JAPAN FOR THE NEXT 200 YEARS.



IN THE YEARS FOLLOWING TOKUGAWA'S VICTORY, DAIMYO CLAN LEADERS, AND GREAT LANDOWNERS WERE FORCED TO SUBMIT TO HIS CONTROL OR COMMIT SEPPUKU. MANY CLANS WERE DISSOLVED, THEIR SAMURAI FOLLOWING THEIR MASTERS INTO DEATH, OR BANISHED FROM SERVICE AS WANDERING RONIN.



RONIN. WAVE MEN. SAMURAI WITHOUT MASTERS. OUTCASTS FORCED TO WANDER THE COUNTRYSIDE. SOME SEARCH FOR LOST HONOR, FOR VENGEANCE, OTHERS TO SIMPLY SURVIVE, THEIR SWORDS FOR SALE TO THE HIGHEST BIDDER.





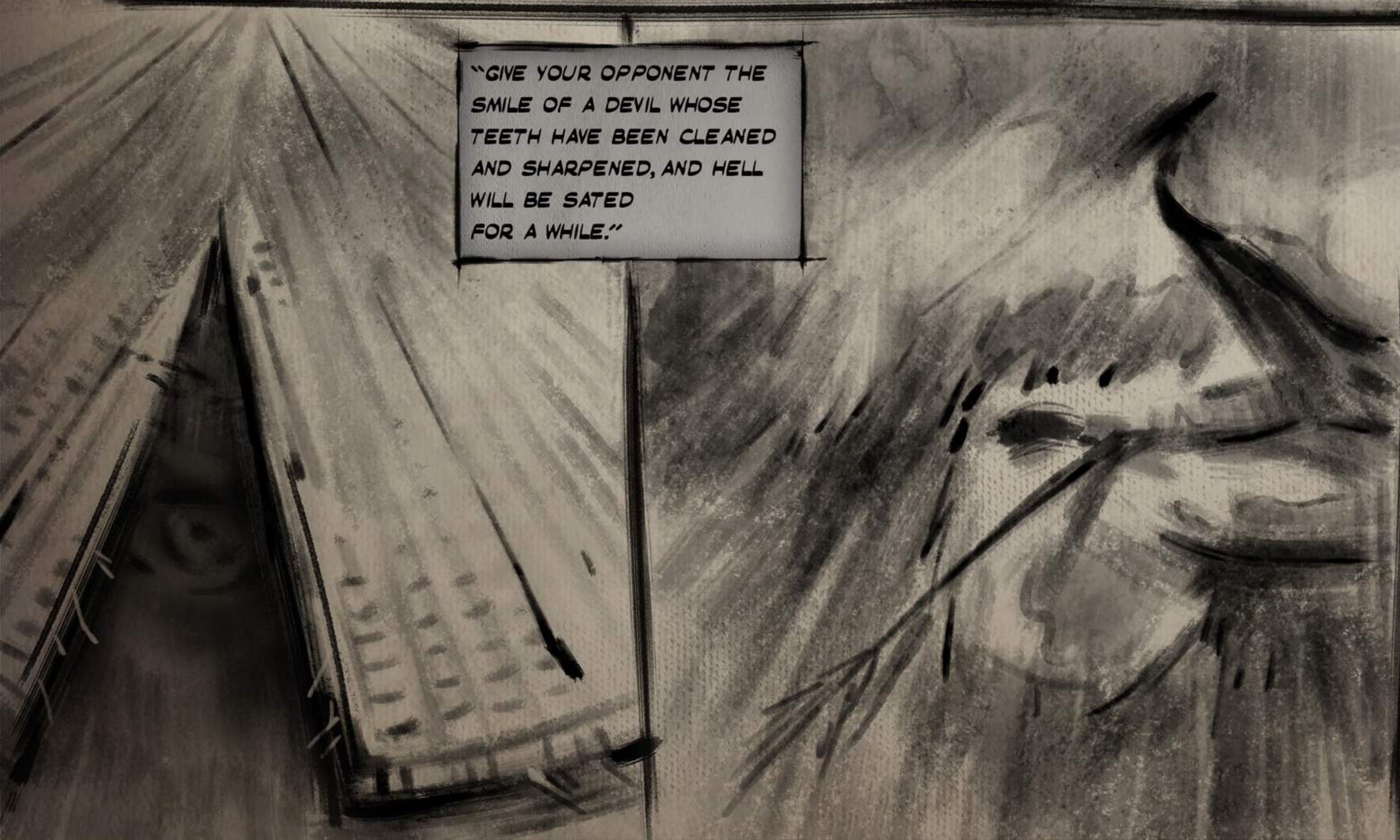
THE WANDERING RONIN...  
"IF YOU MEET THE BUDDHA ON A NARROW PATH  
DO NOT THINK, DO NOT REASON--KILL HIM."



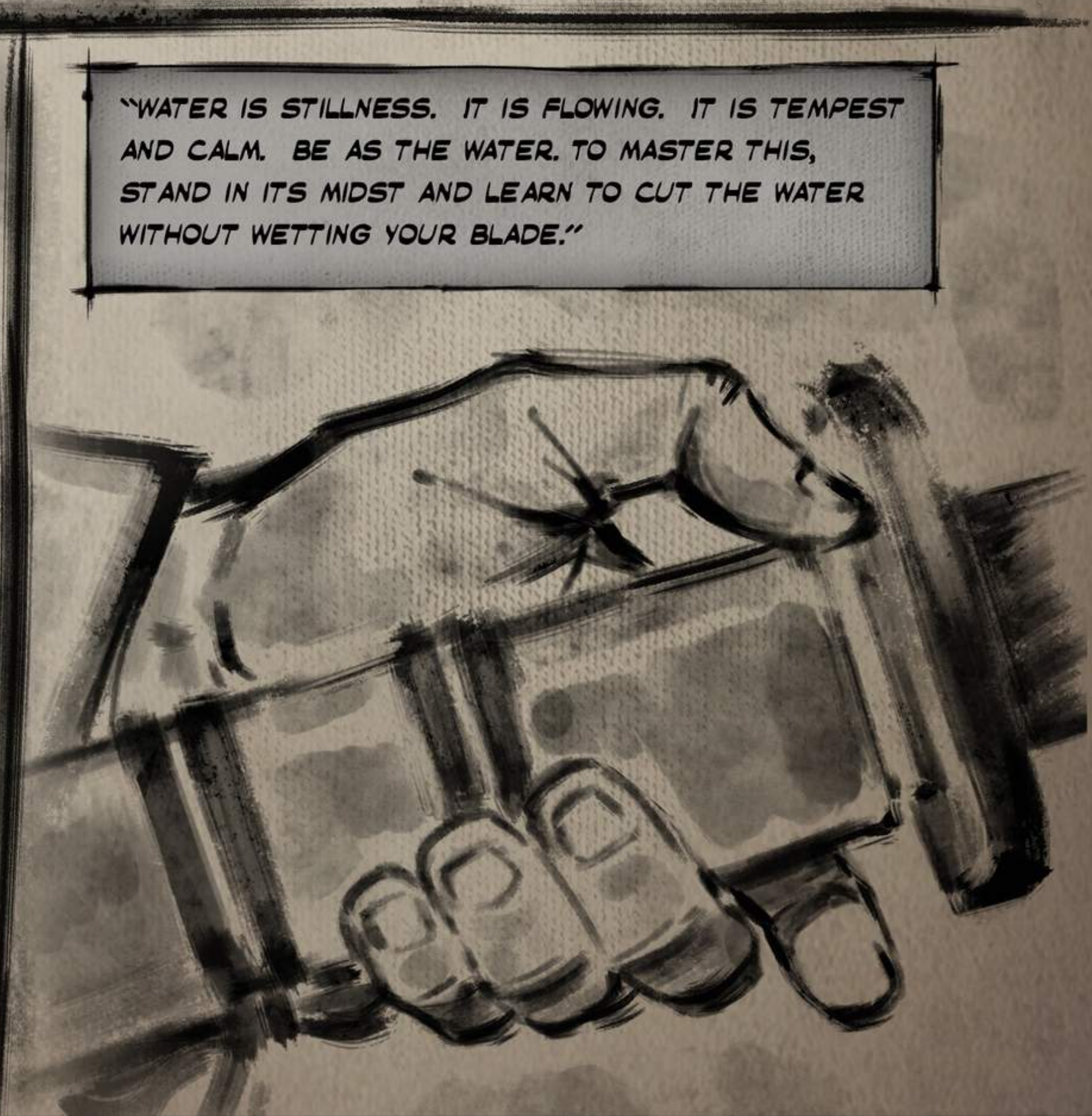
"THE INSTRUMENT IN YOUR HANDS IS A HARBINGER OF  
DISTANT JOURNEYS--SEND YOUR OPPONENTS ALONG  
WITH SWIFTNESS. LET THEM STAND IN HELL BEFORE  
THE IMAGE OF YOUR BLADE REACHES THEM."



"GIVE YOUR OPPONENT THE  
SMILE OF A DEVIL WHOSE  
TEETH HAVE BEEN CLEANED  
AND SHARPENED, AND HELL  
WILL BE SATIATED  
FOR A WHILE."



"WATER IS STILLNESS. IT IS FLOWING. IT IS TEMPEST  
AND CALM. BE AS THE WATER. TO MASTER THIS,  
STAND IN ITS MIDST AND LEARN TO CUT THE WATER  
WITHOUT WETTING YOUR BLADE."





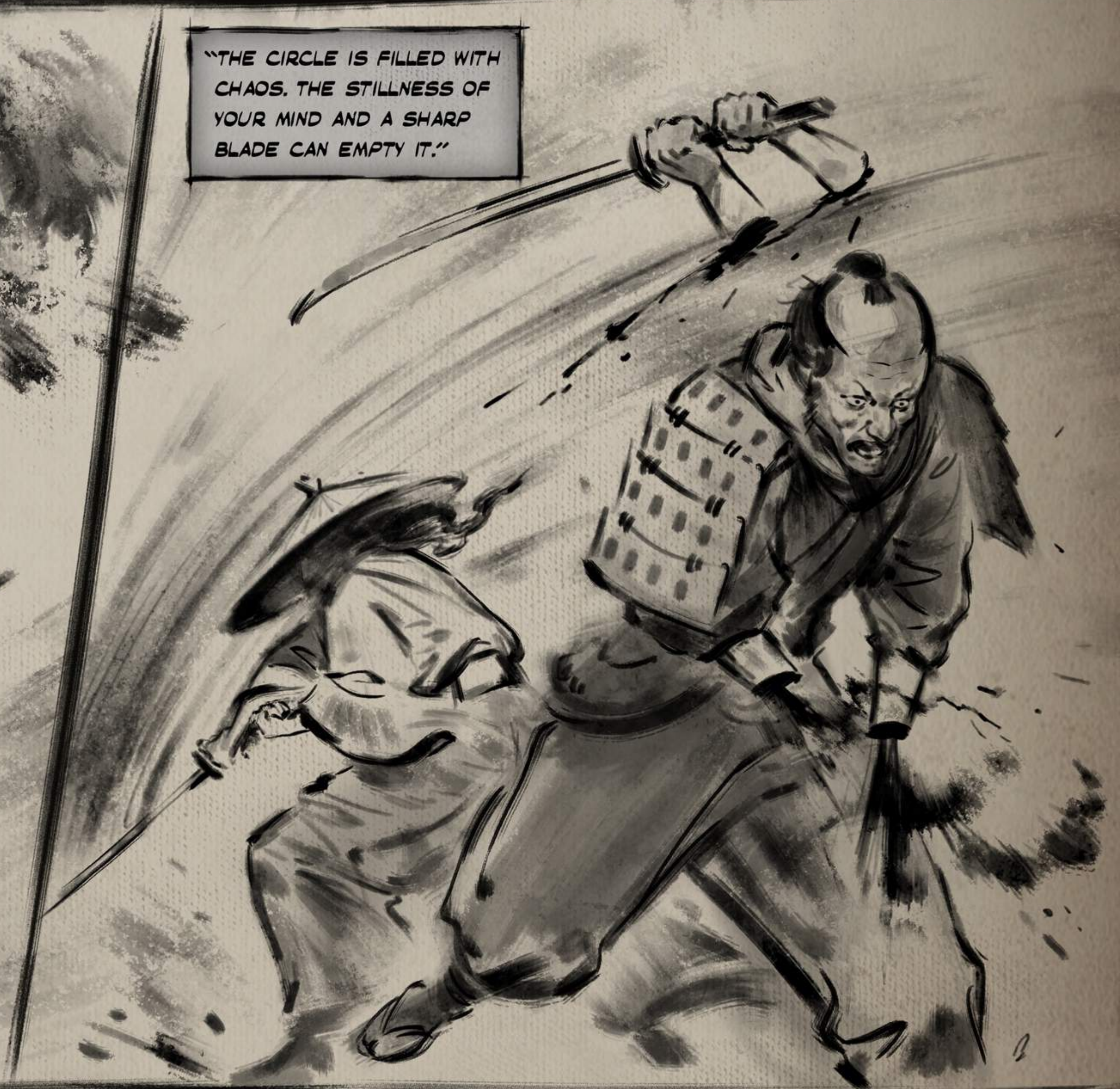
"THE DIAMOND PATH IS ONE OF PRECISE ACTION,  
TAKEN WITH EFFORTLESS EFFORT, AND THE  
CLARITY OF A SINGLE PERFECT STROKE."



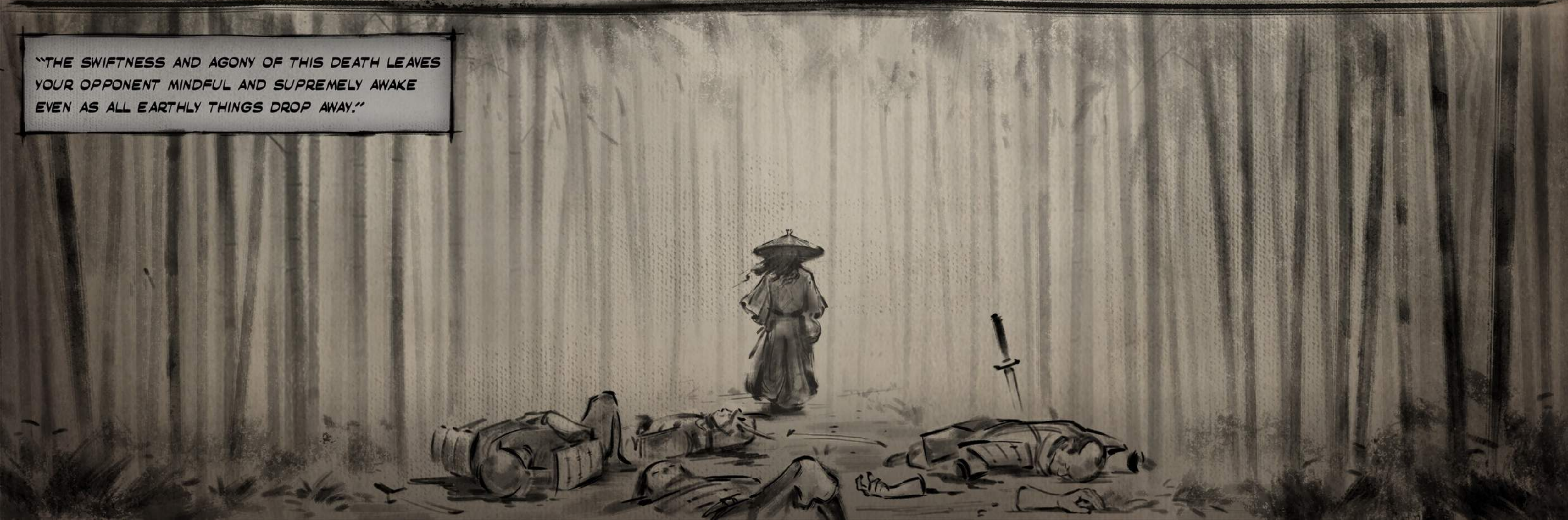
"THE CUTTING OF AIR. THE RIPPING  
OF FLESH. YOU'RE DEAD EVEN AS  
THE DARK FIGURE WALKS AWAY."



"THE CIRCLE IS FILLED WITH  
CHAOS. THE STILLNESS OF  
YOUR MIND AND A SHARP  
BLADE CAN EMPTY IT."

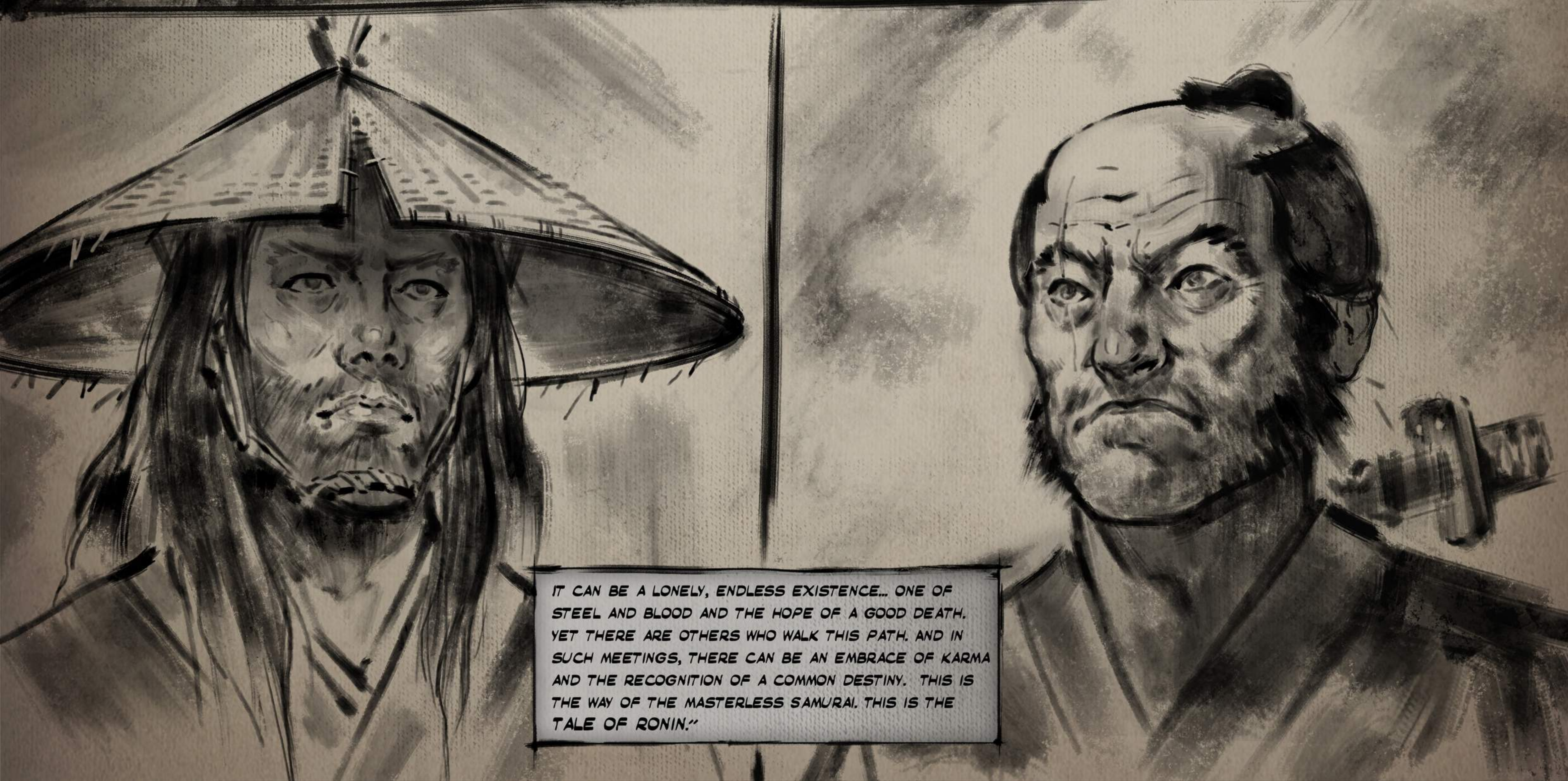


"THE SWIFTNESS AND AGONY OF THIS DEATH LEAVES  
YOUR OPPONENT MINDFUL AND SUPREMELY AWAKE  
EVEN AS ALL EARTHLY THINGS DROP AWAY."





"WITHOUT A MASTER AND YET A SERVANT STILL, THIS IS THE SOLITARY WAY OF THE DRIFTING RONIN. TEMPERED BY STORMS AND MUCH BLOOD, THE PATH REMAINS UNTOUCHED BY FADING GLORY. IT KNOWS ONLY THE SHARPNESS OF STEEL AND THE ENDLESS JOURNEY TOWARD PERFECTION."



IT CAN BE A LONELY, ENDLESS EXISTENCE... ONE OF STEEL AND BLOOD AND THE HOPE OF A GOOD DEATH. YET THERE ARE OTHERS WHO WALK THIS PATH. AND IN SUCH MEETINGS, THERE CAN BE AN EMBRACE OF KARMA AND THE RECOGNITION OF A COMMON DESTINY. THIS IS THE WAY OF THE MASTERLESS SAMURAI. THIS IS THE TALE OF RONIN."



## DESCRIPTION

TALE OF RONIN IS A GAME ABOUT THE HUMAN SIDE OF THE SAMURAI. LIVE AS A RONIN, AND SURVIVE THE CONSEQUENCES OF YOUR CHOICES IN A DYNAMIC WORLD OF TURMOIL AND VIOLENCE. AN RPG GAME ABOUT CAMARADERIE AND BETRAYAL, ABOUT WAR AND PEACE, AND ABOVE ALL HONOR, COMING TO PC AND CONSOLES.

## FEATURES

- A DYNAMIC WORLD TO EXPLORE AND CREATE YOUR OWN STORY AS A FREE RONIN.
- FOCUS ON THE HUMAN SIDE OF THE SAMURAI AND THE ROLE OF THEIR PERSONAL EMOTIONS IN THEIR ADVENTURES AND COMBAT.
- SIMULTANEOUS TURN-BASED COMBAT SYSTEM THAT INCLUDES THE DETAILS OF KATANA SWORDSMANSHIP.
- SEKAI SYSTEM, YOU DIE, THE WORLD LIVES: PLAY THE STORY OF A NEW RONIN IN THE SAME WORLD AFTER EACH DEATH.
- UNIQUE TRADITIONAL SUMI-E ART STYLE PROVIDING A HAND PAINTED INKY LOOK AND FEEL.
- A WORLD SETTING STANDING ON A FINE LINE BETWEEN REALITY AND FANTASY.

DEVELOPER:

DEAD MAGE

PLATFORMS:

PC / CONSOLES

RELEASE DATE:

TBA

[www.TALEOFRONIN.com](http://www.TALEOFRONIN.com)

